

## PREVUE KEYS

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FOR DEMONSTRATION: ( From scrolling screen only )

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**ESC** /\* Escape key. When in doubt it will clear/reset most mistakes  
'g': /\* Logo Graphic \*/  
's': /\* Start scroll \*/  
'S': /\* Stop scroll \*/  
'l': /\* Simulate left video \*/  
'r': /\* Simulate right video \*/  
**CTRL C:** /\* clear top of screen (text only ) \*/  
'A': /\* LOCAL MODE ON (simulate local command) \*/  
'R': /\* reset local (simulate cart pulse) \*/  
'I': /\* Video insertion off (simulate 110 Voff command)\*/  
'V': /\* Video Alignment key \*/  
'z': /\* Show control data dot \*/  
'G': /\* Local Graphic \*/

FOR DRAMATIC EFFECT!!:

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**CTRL A:** /\* FADE epg DOWN \*/  
**CTRL B:** /\* FADE epg UP \*/  
**CTRL D:** /\* FADE graphics DOWN \*/  
**CTRL E:** /\* FADE graphics UP \*/

Miscellaneous Development keys:

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'c': /\* color test pattern \*/  
'y': /\* test cycle grp colors \*/  
'D': get\_epg();  
'1': /\* test print \*/  
'2': /\* 2 Planes \*/  
'3': /\* 1 Plane \*/  
'4': /\* 4 Planes \*/  
'7': Dtest1();  
'^': /\* was 85 pull screen down \*/  
'\*': /\* pull screen down 1 \*/  
'/': /\* test print \*/  
'N': /\* test print \*/  
'm': set to copper list1  
'n': set to copper list2  
';': inc address counter  
'.': dec address counter

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PREVUE KEYS ( From Diagnostic screen only )

'!': /\* toggle configuration KYBD \*/  
'@': /\* toggle configuration Video Insertion Y/N \*/  
'#': /\* decrement configuration # OF LINES \*/  
'\$': /\* toggle configuration GRAPHICS \*/

AUDIO HARDWARE TEST:

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'1': /\* switch to silence \*/  
'2': /\* switch to left audio \*/  
'3': /\* switch to right audio \*/  
'4': /\* switch to background audio \*/

VIDEO HARDWARE TEST:

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'5': /\* Ext. Video Only \*/  
'6': /\* Computer Only \*/  
'7': /\* Overlay Ext. Video \*/  
'8': "Negative Video"  
'9': Test Video Switch Open or Closed  
'(': test Start video insertion  
)': test end video insertion

MISC. Development DIAGNOSTICS:

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'c': /\* Display/Reset clock diagnostics \*/  
'C': /\* new clock test \*/  
'q': Dtest1();  
'w': Dtest2();  
'e': Dtest3();

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